

Application to Complex Solids of Adaptive Isogeometric Analysis using T-splines

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http://www.dca.iusiani.ulpgc.es/proyecto2012-2014

The Meccano Method for Isogeometric Solid Modeling

Motivation: Solid Modeling with Trivariate T-splines





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• 3-D T-Mesh of the Meccano

16th IMR (2007)



The Meccano Method for 3-D Mesh Generation

Motivation: Simultaneous Mesh Generation and Volume Parameterization 18th IMR (2009)





Algorithm Steps: Surface information as input data; explicit in this case





Algorithm Steps: The meccano approximation





Algorithm Steps: Coarse tetrahedral mesh (tet-subdivision of the polycube)





Algorithm Steps: Local refined tetrahedral mesh





Algorithm Steps: Meccano T-mesh





Algorithm Steps: Meccano T-mesh



Comment: An easy solution is to include the meccano into a *compatible* cube





Octree subdivision of the auxiliary cube

View of external faces

Algorithm Steps: Move the meccano boundary nodes to the solid surface





Algorithm Steps: Final tetrahedral mesh





Algorithm Steps: T-spline representation





Algorithm Steps: Cross-section of T-spline representation





Local Refinement: Kossaczky's Algorithm (JCAM 1994)

Refinement of a cube



http://www.alberta-fem.de/, ALBERTA code

□ Initial cube and its subdivision after three consecutive tetrahedron bisection













Surface Parameterization of M.S. Floater (CAGD 1997)

From a the *i-th* solid surface triangulation patch to the *i-th* meccano face *http://www.sintef.no/math software*, GoTools from SINTEF ICT





Simultaneous Untangling and Smoothing (CMAME 2003)

Tetrahedral Mesh Optimization

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SUS Code: Freely-available in http://www.dca.iusiani.ulpgc.es/proyecto2008-2011



Meccano Method for a Complex Genus-Zero Solid

Application to the Armadillo: A surface triangulation as input datum



http://graphics.stanford.edu/data/3Dscanrep/, Stanford Computer Graphics Laboratory



Isogeometric Modeling and Analysis Example of T-mesh and T-splines in 2-D





Knots associated to anchor t_a :

 $\Xi^{1}_{\alpha} = \left\{ \xi^{1}_{1}, \xi^{1}_{2}, \xi^{1}_{4}, \xi^{1}_{5}, \xi^{1}_{6} \right\} \qquad \Xi^{2}_{\alpha} = \left\{ \xi^{2}_{2}, \xi^{2}_{3}, \xi^{2}_{4}, \xi^{2}_{5}, \xi^{2}_{6} \right\}$

Bivariate Cubic T-spline Basis Function

Construction of the T-mesh for the Bunny

Automatic Adaptation of Inner and Boundary Discretizations

Obtained by using the meccano method with

Kossacsky refinement





Each cube of the octree does not contain any node of the Kossaczky mesh in its inner

Construction of the T-mesh for the Bunny

Mapping of the interpolation points





Interpolation points (the anchors) are mapped to the solid by using the volumetric parameterization that was obtained by the meccano method

The Spline Interpolation

Calculation of Control Points by Fulfilling the Interpolation Conditions



With:

$$R_{\alpha}(\xi^{1},\xi^{2},\xi^{3}) = \frac{D_{\alpha}(\zeta,\zeta,\zeta,\zeta)}{\sum_{\beta\in A}B_{\beta}(\xi^{1},\xi^{2},\xi^{3})}$$
$$B_{\alpha}(\xi^{1},\xi^{2},\xi^{3}) = N_{\alpha}^{1}(\xi^{1})N_{\alpha}^{2}(\xi^{2})N_{\alpha}^{3}(\xi^{3})$$

Blending functions

Trivariate basis splines

$$\begin{array}{c} \text{volumetric} \\ \text{parameterization} \\ \text{Parametric space location } \mathbf{t}_{\beta} \end{array} \xrightarrow{\text{parameterization}} \mathbf{S}(\mathbf{t}_{\beta}) \\ \begin{array}{c} \text{Physical space location} \\ \text{Physical space location} \\ \end{array} \end{array}$$

Control points \mathbf{P}_{α} are calculated by solving the sparse linear system

$$\mathbf{S}(\mathbf{t}_{\beta}) = \sum_{\alpha \in A} \mathbf{P}_{\alpha} R_{\alpha}(\mathbf{t}_{\beta}) \qquad \forall \beta \in A$$



T-mesh and T-spline of the Bone

Automatic Adaptation of Inner and Boundary Discretizations





Cross-sections of the Bone T-spline

Automatic Adaptation of Inner and Boundary Discretizations





Application: Spherical region



$$\Delta u = \frac{4(-3+x^2+y^2+z^2)}{(1+x^2+y^2+z^2)^3} \quad \text{in } \Omega$$
$$u\Big|_{\partial\Omega} = \frac{2}{(1+x^2+y^2+z^2)}$$

Exact solution:

tion:
$$u \approx \frac{2}{(1+x^2+y^2+z^2)}$$

Residual-type estimator: $\eta (\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 d\Omega$



Initial T-mesh 64 cells, 125 DOF





1st global refinement 512 cells, 729 DOF 2nd global refinement 4096 cells, 4913 DOF

Spherical region: Rate of convergence







http://www.cyberware.com/

Application: Igea with a central source





T-mesh

T-spline

Application: Igea with a central source





Igea: T-spline of Numerical Solution





Igea: T-spline of Numerical Solution





Igea: T-spline of Numerical Solution





Igea: Numerical solution in a cross section of the parametric space



Initial T-mesh 5692 cells, 9304 DOF 2nd local refinement 6021 cells, 9807 DOF 5th local refinement 6756 cells, 10838 DOF

SIANI

Igea: Exact and numerical solution in a cross section of the parametric space





Igea: Rate of convergence





Valid and Invalid Configurations in IGA





Physical space

Scaled Jacobian

Parametric space

Valid and Invalid Configurations in IGA





Scaled Jacobian

-1

Remarks:

- In 2-D: Problems could appear in the corners
- In 3-D: Problems could appear in the corners and edges

The Meccano Method for T-mesh: T-spline Optimization





(Meccano T-mesh)

(Tangled T-mesh)

(Optimized T-mesh)

Automatic Construction of the Meccano





Automatic Construction of the Meccano









The meccano method can give a way to automatic

mesh generation

volume parameterization

adaptive isogeometric analysis

of complex solids





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The Meccano Method for 3-D Mesh Generation

Algorithm Steps: Given a closed surface of a solid



- 1. Construct a meccano formed by polyhedral pieces; user.
- 2. Define an admissible mapping between the meccano boundary faces and the solid boundary; Floater, Polycube-maps, ...
- 3. Construct a coarse tetrahedral mesh of the meccano.
- 4. Generate a local refined tetrahedral mesh of the meccano, such that the mapping (according step 2) of the meccano boundary triangulation approximates the solid boundary for a given precision; Kossaczky.
- 5. Move the boundary nodes of the meccano to the solid surface according to the mapping defined in 2.
- 6. Relocate the inner nodes of the meccano.
- 7. Optimize the current tetrahedral mesh by applying the simultaneous untangling and smoothing procedure; Escobar et al.

Meccano Technique for a Complex Genus-Zero Solid Refinement Criterion



